

Fees are as follows:

- ❖ Pre-Entry Fees: \$15 per class
- ❖ Post-Entry Fees: \$18 per class
Received after *March 14, 2010*
- ❖ Registration Fee: \$10.00

Rules and Regulations:

1. Sandy Bay Stables will not be responsible for any accident, injury, or loss of property on the grounds before, during, or after any event.
 2. Sandy Bay Stables reserves the right to refuse any entry; to change the time schedule; to combine classes; or change judges at any time.
 3. Six ribbons will be awarded in each class. Divisions will award champion and reserve ribbons and High Point Awards will be given for the day's highest dressage score and the fastest time combination of the Poles, Stakes, Barrels, and Keyhole races.
 4. ASTM approved hard hats must be worn at all times while mounted by juniors and adults.
 5. Schooling is available two hours prior to the start of the show.
 6. Formal Show attire not required.
 7. **Pre-entries will be accepted thru March 14, 2010** after which entries will assume the post-entry rate of \$18 per class.
 8. Adds/Drops are allowed during the show for no extra charge.
 9. Proof of current negative Coggins and Rabies vaccination are required for each entry.
- *Outside participants are most welcome! Trailer space is limited. Please call in advance.*

Announcing
HIGH POINT WINNERS
for Jumping and Games and Dressage!
Jumping and Games will each be on highest scores (cumulative) and high point for Dressage will be the highest score of the day!

Please Mail Entries To:
Dana Kiser,
9 Monastery Road #2,
Brighton, MA 02135



"How many times have I told you to not call while I'm in the middle of a competition?"

©T. McCracken mchumor.com

MARCH MADNESS



FUN HORSE SHOW

Sandy Bay Stables
29 Jerdens Lane Extension, Rockport, MA
www.sandybaystables.com

March 21, 2010
Judge: Laura Cornett, Williamsburg, VA

Start at 10:30 AM
Course Design & Show Manager:
Dana Kiser, Trainer Sandy Bay Stables

March **Madness** FUN SHOW @ SANDY BAY STABLES

1. Beginner Jumping A
2. Beginner Jumping B
3. Intermediate Jumping A
4. Intermediate Jumping B
5. Advanced Jumping A
6. Advanced Jumping B
7. Beginner Equitation A
8. Beginner Equitation B
9. Open Equitation A
10. Open Equitation B
11. Leadline
12. Beginner Walk-Trot A
13. Beginner Walk-Trot B
14. Pleasure Walk-Trot/Jog
15. Pleasure Walk-Trot/Jog-Canter/Lope
16. Walk-Trot Dressage A
17. Walk-Trot Dressage B
18. Walk-Trot-Canter Dressage A
19. Walk-Trot-Canter Dressage B
20. Trail Walk-Trot
21. Trail Walk-Trot-Canter
22. Command class
23. Barrel Race, Walk-Trot
24. Open Barrel Race
25. Pole Bending, Walk-Trot
26. Open Pole Bending
27. Figure Eight Stakes Race Walk-Trot
28. Open Figure 8 Stakes Race
29. Keyhole, Walk-Trot
30. Open Keyhole
31. Sit-a-Buck

Beginner Jumping: To be shown over a course of four cross rails no higher than 18". Rider may not cross enter into any class requiring that they canter.

Intermediate Jumping: To be judged over a course of four cross rails no higher than 18" at the trot or canter.

Advanced Jumping: A course of six fences to be judged on the horse's performance and style over fences as well as the overall presentation of the round. Jump heights 18", 2', or 2'6".

Beginner Equitation: Open to riders in their first year of showing. Riders position and control to be judged over a course of four cross rails at the trot.

Open Equitation: Open to both junior and adult riders. A course of six fences in which the rider will be judge on position and overall presentation of the round. Riders may trot or canter fences. Jump heights 18", 2', or 2'6".

Pleasure : Open to English and Western riders. To be judged on the horses movement and suitability for discipline.

Walk-Trot Dressage: All work at this level is done at the walk and trot. Emphasis is on beginning to develop correct bend, relaxing and submission, and the horses understanding of basic rider aids. The collective marks are based on gaits, impulsion, submission, and the rider's position and seat.

Walk-Trot-Canter Dressage: Work is done at the walk, trot, and canter. Either sitting trot or rising trot may be used for the trot work. Emphasis is on the horse's muscles being supple and loose, the horse's movement being freely forward in a clear and steady rhythm, and accepting contact with the bit. Collective marks are based on gaits, impulsion, submission, and the rider's position and seat.

Lead Line: Open to all riders 10 and under. Riders will be led by an adult or junior rider at least 12 years old. Lead line participants may not enter in other classes that are not led.

Trail Classes: Open to both junior and adult riders. Riders will perform a trail course with accuracy being most important. The course is not timed. Horses that refuse the course, or veer off pattern, or knock ground poles will have points deducted from overall score.

Command Class: Open to both junior and adult riders. Similar to "Simon Says" riders will perform commands, commanded by the ring attendant, by the command "now". Any rider not performing the command by that time will be eliminated to the center of the ring.

Barrel Race: Open to both junior and adult riders. Horse and rider will attempt to complete a pattern around preset barrels in the fastest time. In the Walk/trot class the horse cannot break into a canter for more than 3 strides. A knocked over barrel adds 5 seconds to the time. In the open classes, riders may do all gaits either walk-trot or walk, trot, canter, and gallop. Fastest time wins regardless of what gaits the rider and horse choose.

Pole bending: Open to both junior and adult riders. A timed event where horse and rider will run a straight line up, weaves down the poles, weaves back up the poles, and then runs straight line home (back to starting line). A knocked over pole adds 5 seconds to one's time. In the open classes, riders may do all gaits either walk-trot or walk, trot, canter, and gallop. Fastest time wins regardless of what gaits the rider and horse choose.

Figure Eight Stakes Race: Open to both junior and adult riders. A timed event where horse and rider will do a figure 8 pattern around two poles. A knocked over pole adds 5 seconds to one's time. In the open classes, riders may do all gaits either walk-trot or walk, trot, canter, and gallop. Fastest time wins regardless of what gaits the rider and horse choose.

Keyhole: Open to both junior and adult riders. A timed event where horse and rider will race into a keyhole and back to starting line. Touching the edges of the keyhole or going off of course will disqualify rider. Fastest time wins.

Sit-a-Buck: Riders must perform various transitions bareback at the walk and trot while sitting on a dollar bill. Once you lose your dollar you will be eliminated. Last one still sitting on their dollar wins.